



We all know that sometimes you just want to build and eat a sandwich by yourself. We've come up with just the game for you.

HamJack Solitaire!

This game shares some of the conventions of the *Gas Station Sandwich* mode from the out-of-the-box instructions.

Go to **hamjackgame.com** for easy-to-learn video instructions and other tasty variations!

Warning, playing this game hungry will result in the creation of the largest ham sandwich known to man. We tried to warn you.

 **15m - 30m**
game duration

 **1-5**
players

10 +
ages

Components

80 sandwich cards

5 score cards (you won't need these for this mode)

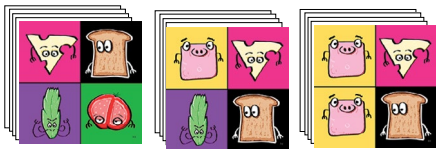
40 cubes - 8 pink, 8 white, 8 red, 8 green, 8 yellow

Solitaire Mode Setup 🕒 15m - 30m

Ants on Your Sandwich

1 player

Deal 3 piles of 4 cards in front of you. Turn the top card on each pile face-up. Place 2 cards on the table face up, next to each other (these are the start of the sandwich). Place cubes on the 2 left-most spaces on the two face-up cards (the cubes are the ants).



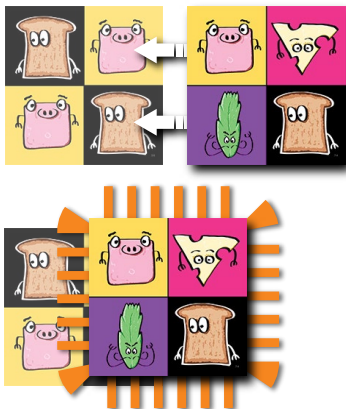
Get Ready!

Goal

The goal is to play all 12 of your cards on the sandwich before the ants take over and ruin your meal!

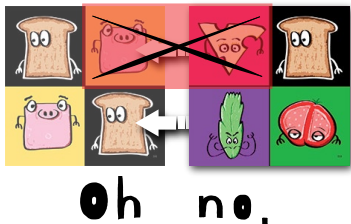
Playing the Game

You play HamJack by placing cards on top of each other when the sandwich toppings match. The exception is bread. Bread is sort of like a WILD card. Bread can go on anything... except bread. Any other topping can go on bread. For example, you can play ham on ham, ham on bread, or bread on ham.



HOORAY!!

But you can't, for example, play ham on cheese. And no bread on bread ever. Gross.

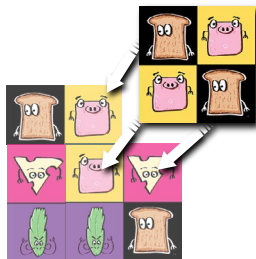


To play a card, you must match and cover at least 2 symbols on the sandwich with your card. If you only match 2 symbols, you must place an ant on a space adjacent to a space that already has an ant.

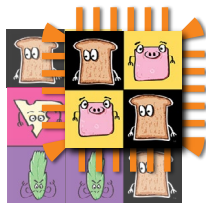
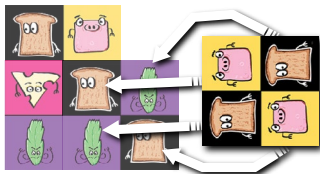
If you can overlap 3 symbols, that's called playing a triple. If you cover 4 symbols, that's called playing a quad. See the next page for examples of legal triple and quad plays. Play a triple or a quad and congratulations, you're fighting off the ants and you can remove one of the ants on the sandwich (remove any cube).

Each card you play will result in either adding or removing an ant from the sandwich.

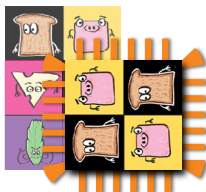
Triple:



Quad:



spicy!



Ooh, that's good!

Keep playing cards until you can't play anymore. It might be that the card(s) you have can not be played anywhere on the sandwich, or the ants have taken over and covered all your toppings.

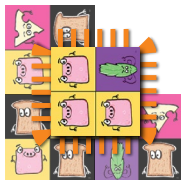
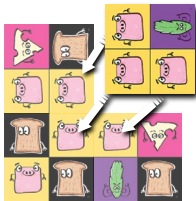
If you've successfully removed all the ants and then find yourself needing to add one, you must first cover the spaces on the top-left of the sandwich first and then cover one of the spaces adjacent to it next.

Winning

Play all 12 of your cards and you win!

HamJack!

If you have a card with 3 hams on it, and you can play it so that 3 hams cover 3 hams, you get to yell HAMJACK and you automatically win the game!



HamJack!

Credits

Game Concept:

Dan Fitch & Nicki Dowland

Artwork:

Dan Fitch

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